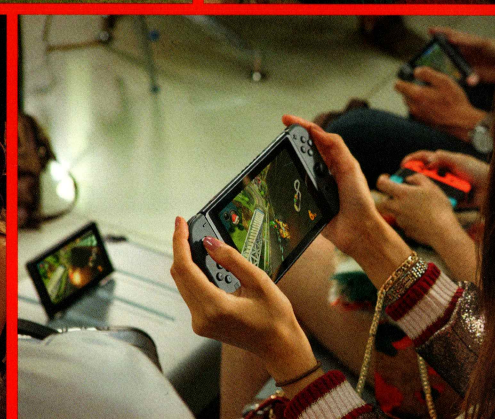
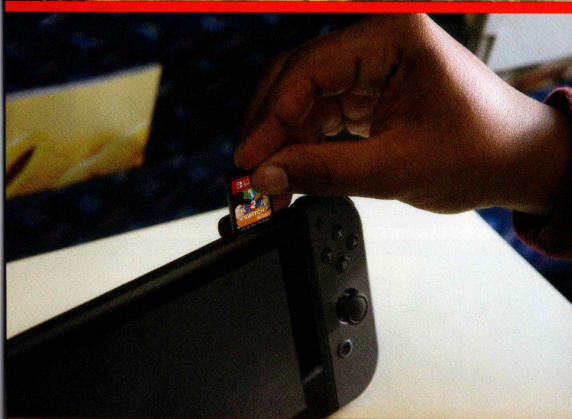
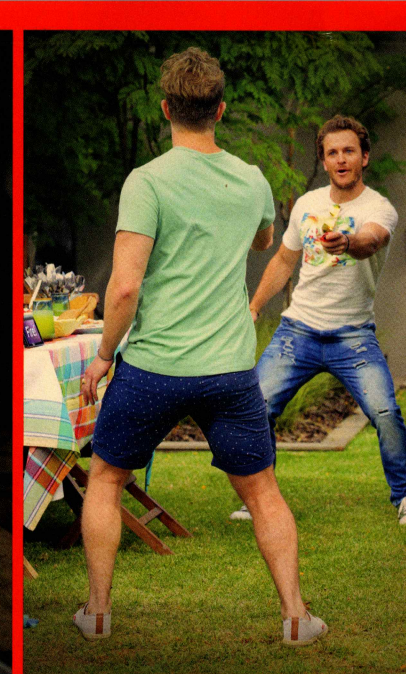


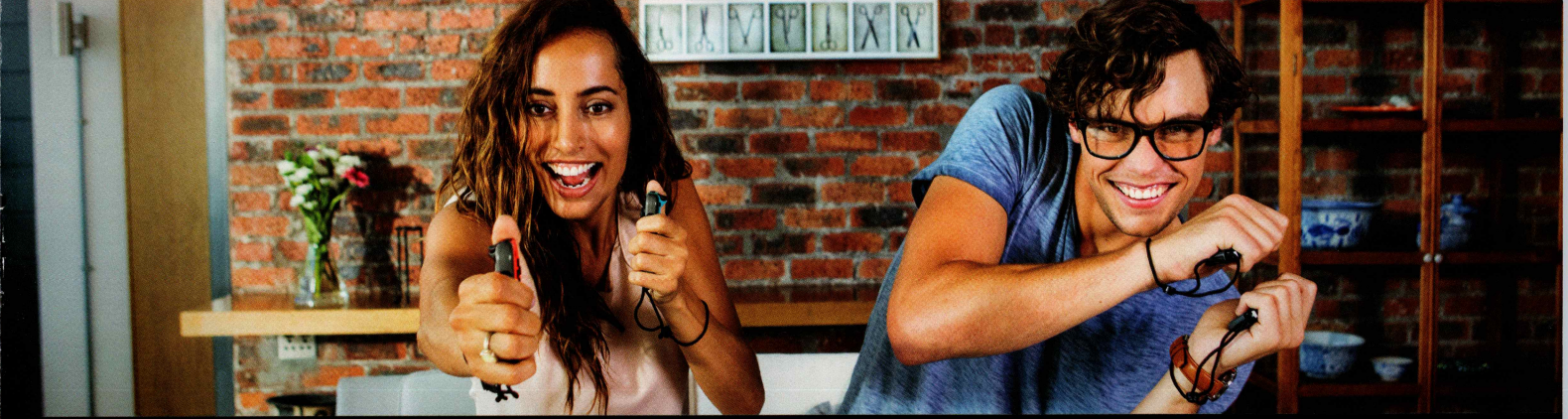
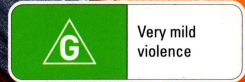


• Information in this pamphlet is correct as of 13th February 2017
• Some screenshots are from games still in development
• Product details and specifications may be changed without notice

© 2017 Nintendo

See the official Nintendo website for the latest information
www.nintendoswitch.com.au



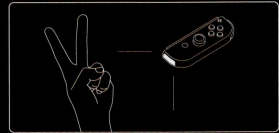


A sense of touch that goes beyond mere vibrations

Imagine the Joy-Con is a glass containing ice cubes. With HD rumble, when you move and tilt the Joy-Con you can feel the ice cubes clanking around. There's one, there's another...HD rumble feels so realistic that you can even tell how many cubes there are, almost as if you're actually holding a glass in your hand. The HD rumble function included in the Joy-Con creates an immersive gameplay experience that isn't possible with images and sounds alone.

Sense shape, movement and distance

The IR Motion Camera in Joy-Con (R) can detect the shape, movement and distance of objects captured by the camera. For example, it can recognise the shape of players' hands, such as when you make a rock, paper or scissors. With this feature, there are more gameplay possibilities than ever!



Identify it by the - Button Joy-Con (L) features

- Button

Capture Button - takes a screenshot during play

• You will also be able to capture video footage after a future update. Some games may have sections where it is not possible to capture screenshots.



Features on both Joy-Con (L) and Joy-Con (R)

- Control sticks that can be pressed down and used as a button
- A/B/X/Y Buttons (Up/Down/Left/Right Buttons)
- L/R Buttons and ZL/ZR Buttons at the top of the controller, one in front, one behind
- SL/SR Buttons that can be used when holding the Joy-Con horizontally
- Accelerometer senses changes in angle and movement
- Gyroscope detects angle and rotation speed
- HD rumble capable of varied and precise vibrations

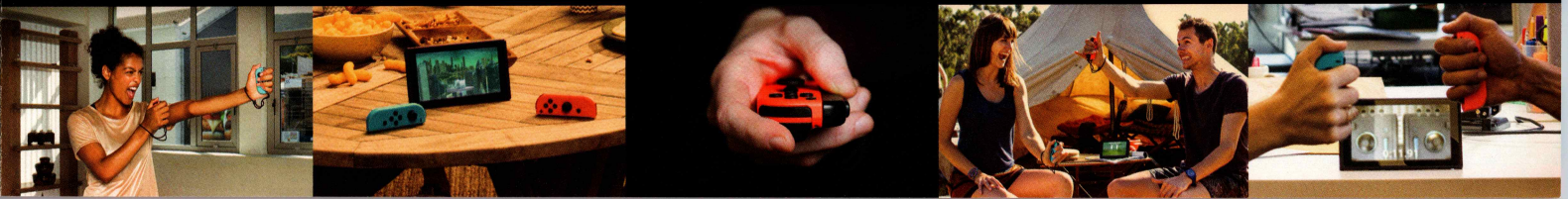
Identify it by the + Button Joy-Con (R) features

+ Button

NFC touchpoint contained inside which can read or write amiibo data

HOME Button

IR Motion Camera senses shape, movement and distance





Joy-Con:
evolving the world
of play



Face each other and 1-2-Switch!

Look at your opponent, not the screen!
Detach the Joy-Con from the console, hand one to your opponent
and bam! It's game time!

Anyone can play 1-2-Switch! Just lock eyes with your opponent and
get ready to discover the many new functions of the Joy-Con, including HD rumble
and advanced motion sensors.



A brand new kind of game where you play
while looking at the other person!

Compete in a large selection of games using the new features of the Joy-Con

Experience games using
the HD rumble that creates
incredibly realistic vibrations,
and the IR Motion Camera
that can detect movements



Quick Draw



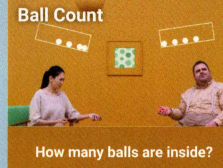
Go head-to-head with your opponent
and see who can shoot fastest

Samurai Training



Watch their movements carefully
to catch the sword

Ball Count



How many balls are inside?

Eating Contest



Play by moving your mouth!

Table Tennis



Play table tennis while
looking at your opponent

Milk



Milk the cow faster
than anyone else

Many other games
also included!

1-2-Switch	Most games are played with two people		
• Genre: Face-to-face party • Publisher: Nintendo • Release: 3rd March 2017			
Compatible play modes	TV mode	Tabletop mode	Handheld mode
	2	2	-



Share
the fun



Joy-Con

Nintendo Switch has a controller on each side of the console that function together: the Joy-Con.

If you attach the two Joy-Con to the Joy-Con grip, it will work like a traditional controller, and without the grip they work as two individual, fully-functioning controllers.

By handing one of the Joy-Con to a friend, you can play competitive or co-operative multiplayer anywhere.

As well as holding a single Joy-Con vertically or horizontally to play games, you can also play using both Joy-Con at once, holding one in each hand.

Attach the Joy-Con straps included in the package and slip the straps onto your wrists to enjoy the Joy-Con's motion controls.

If you hold the Joy-Con sideways, you can also access the SL/SR Buttons with ease.

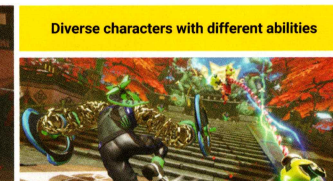


Battle with extendable arms in the first fighting game of its kind!

Featuring a unique multiplayer fighting sport that lets you trade blows using extendable arms, this game includes elements of both boxing and shooting games, plus an all-new cast of characters. After customising a character with a variety of arms, the player holds one Joy-Con in each hand and throws left and right punches at the opponent. Characters can jump and dash, and players can bend their punches by twisting their hands as they swing.



Battle using the unique characteristics of different arms



Diverse characters with different abilities



Charge your power and unleash a special rush attack



ARMS

• **Genre:** Fighting • **Publisher:** Nintendo • **Release:** Autumn 2017

© 2017 Nintendo

Compatible play modes	TV mode	Tabletop mode	Handheld mode
	1-2	1-2	1

Online*: 2 Players Local: 2 Players

*Internet connection required during online play. The registration and linkage of Nintendo Account and acceptance of the Nintendo Account Agreement and Privacy Policy are required. Online play requires paid online subscription.



Check the Classification



Local Multiplayer

Players can sync together up to eight Nintendo Switch consoles to play competitive and co-operative multiplayer games.



Online Multiplayer

If you sign up to the online subscription service for Nintendo Switch*, you can play with friends far away and players around the world. Subscribers can also sync up a dedicated smart device app to set play appointments, meet up in online lobbies to play and voice chat while playing.

*This paid online subscription service will be available free of charge until its official launch in spring 2017. See www.nintendo.com.au for details of the online subscription service.

Features

Wi-Fi
(IEEE 802.11 a/b/g/n/ac)
In TV mode, it's also possible to use a wired ethernet LAN connection via a wired LAN adapter (sold separately)



Multiplayer

The Inklings have evolved! It's time for a turf war!

Traditional 4-on-4 turf battles return, along with new stages, new fashions and new weapons such as the two-handed Splat Dualies. Whether they use the Nintendo Switch Pro Controller (sold separately) or Joy-Con, players can aim their ink using motion controls in both local and online multiplayer matches*.



A new town – Inkopolis Square



Introducing the Splat Dualies



New stages!



All-new special weapons!

Splatoon 2

• **Genre:** Action, Shooter • **Publisher:** Nintendo • **Release:** Winter 2017

© 2017 Nintendo

Compatible play modes	TV mode	Tabletop mode	Handheld mode
	1	1	1

Online*: Up to 8 Players **Local:** Up to 8 Players

*Internet connection required during online play. The registration and linkage of Nintendo Account and acceptance of the Nintendo Account Agreement and Privacy Policy are required. Online play requires paid online subscription.



Enjoy the same gameplay experience as on a TV screen, right at your fingertips. Play engaging games you've never thought you can play on the go, anytime, anywhere.

System size in handheld mode (with Joy-Con attached)

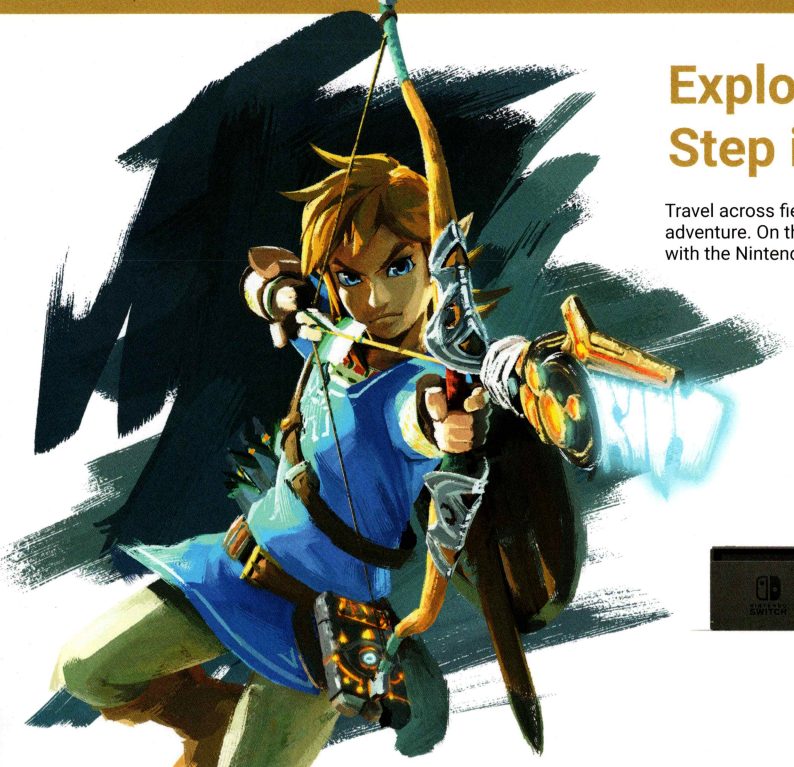
Size	102mm x 239mm x 13.9mm* *Please note: 28.4mm at the thickest, from the tips of the analogue sticks to the ZL/ZR Button protrusions.
Weight	398g
Screen	Capacitive touch screen / 6.2 inch LCD / 1280 x 720 resolution

Carry around a large,
beautiful display
anywhere you go.



The three play modes ③

Handheld mode

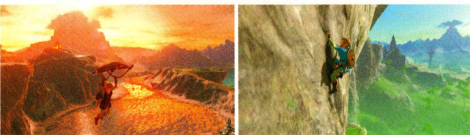


Explore, survive, fight.
Step into a world of adventure.

Travel across fields, through forests and up mountain peaks in this stunning open-air adventure. On the couch or on the go, adventure through the kingdom of Hyrule your way with the Nintendo Switch system.



Explore



Survive



Fight



The Legend of Zelda: Breath of the Wild

• **Genre:** Action, Adventure • **Publisher:** Nintendo • **Release:** 3rd March 2017

© 2017 Nintendo

Compatible play modes	 TV mode	 Tabletop mode	 Handheld mode
	1	1	1



Anywhere can be a race track! The races, the battles – everything is deluxe!

Enjoy the definitive version of Mario Kart 8 anywhere, anytime, even with up to eight friends in local wireless multiplayer. All your favourite tracks and characters return, and new characters join the roster, too! Players can now carry two items at a time, plus battle mode has been revamped!

Play your way

Over 40 characters

48 courses – the most ever in the series

Completely revamped battle mode

Mario Kart 8 Deluxe
 • Genre: Racing, Action • Publisher: Nintendo • Release: 28th April 2017

Compatible play modes	TV mode	Tabletop mode	Handheld mode
	1-4	1-4	1

Online*: Up to 12 players Local: Up to 8 players
*Internet connection required during online play. The registration and linkage of Nintendo Account and acceptance of the Nintendo Account Agreement and Privacy Policy are required. Online play requires paid online subscription.



If you don't have access to a TV, prop up the stand attached to the console and hand a Joy-Con to a friend to play co-operative or competitive games right on the console screen.



Share the screen,
share the fun.

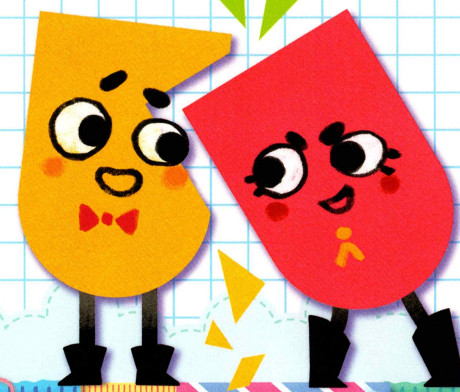
The three play modes 2

Tabletop mode



Snipperclips™

CUT IT OUT. TOGETHER!



G General

Communicate, co-operate and use your
imagination to solve shape puzzles



In this creative new kind of action-puzzle game, solve puzzles by cutting paper characters into new shapes. There's no right way to solve the puzzles – you can do anything as long as it works! Play by yourself or with a friend in the main game, then bring in a bigger group to solve up to four-player dynamic puzzles or compete in other activities.



Cutting each other out is a key part of the gameplay. You can cut out the parts where you overlap.

Think about what you need to do to complete the level.

Work together to reach the goal!

Snipperclips – Cut it out, together!

• Genre: Action, Puzzle • Publisher: Nintendo • Release: Spring 2017

Compatible play modes	TV mode	Tabletop mode	Handheld mode
	1-4	1-4	1

To download this content, additional storage may be needed. If you don't have enough system storage in the Nintendo Switch console, please use a compatible microSD card (for more information see nintendo.com.au).

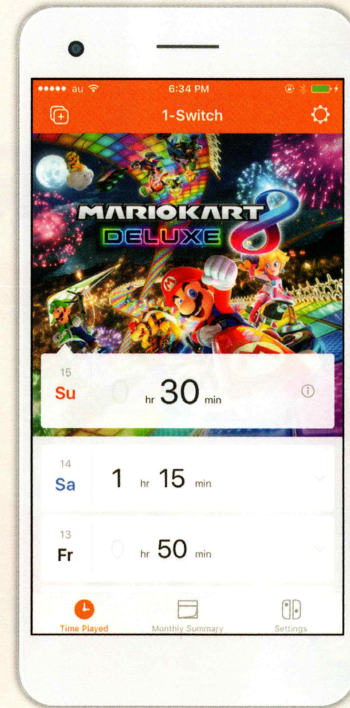
Is my child playing too much?

What kind of games is my child playing?

Is my child safe playing games?

Parents sometimes worry about these things. Nintendo Switch Parental Controls is a free smart device app that links with Nintendo Switch and lets you monitor your child's gameplay.

A Nintendo Account belonging to a parent or guardian over 18 is required. See the nintendo.com.au for details.



Hook up the console to the TV and everyone can enjoy playing, from kids to adults. It's a great way to get into the game with family and friends at home.



Gather around
a big screen and
enjoy gaming
with a crowd.

The three play modes ①

TV mode



NINTENDO SWITCH Parental Controls

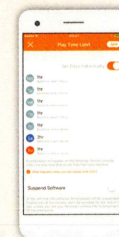
Supporting your children's gaming
so they can have fun and be safe

Is my child playing
too much?



Monitor your child's play time

If you set an agreed length of play time with your child, then an alarm will let them know when their time is up, no matter how much they lose themselves in the game.

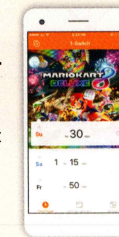


What kind of games is
my child playing?



Monitor what your child is playing

See reports that show at a glance which games were played and for how long. In addition to seeing what happened each day, a monthly summary report can also be sent via push notification.



Is my child safe playing
games?



Restrict features easily based on your child's age. It's also possible to set restrictions for each feature individually.

Features that can be restricted:

- Playing age inappropriate games
- Posting screenshots to social media
- Communication with other users such as posting messages or images
- Restrictions for purchasing products and services on Nintendo eShop can be set from your Nintendo Account settings

amiibo functionality



By tapping an amiibo (sold separately) to the NFC touchpoint on Joy-Con (R), you can read or write data to the amiibo.



amiibo



Plus many more!



Handheld mode



TV mode

Three play modes



Tabletop mode





Console
features and
specifications



Nintendo Switch is designed to go wherever you do, transforming from home console to portable system in a snap. So you get more time to play the games you love, however you like.

It's a new era where you don't have to adjust your lifestyle to play games – instead, your console adjusts to fit around your lifestyle.

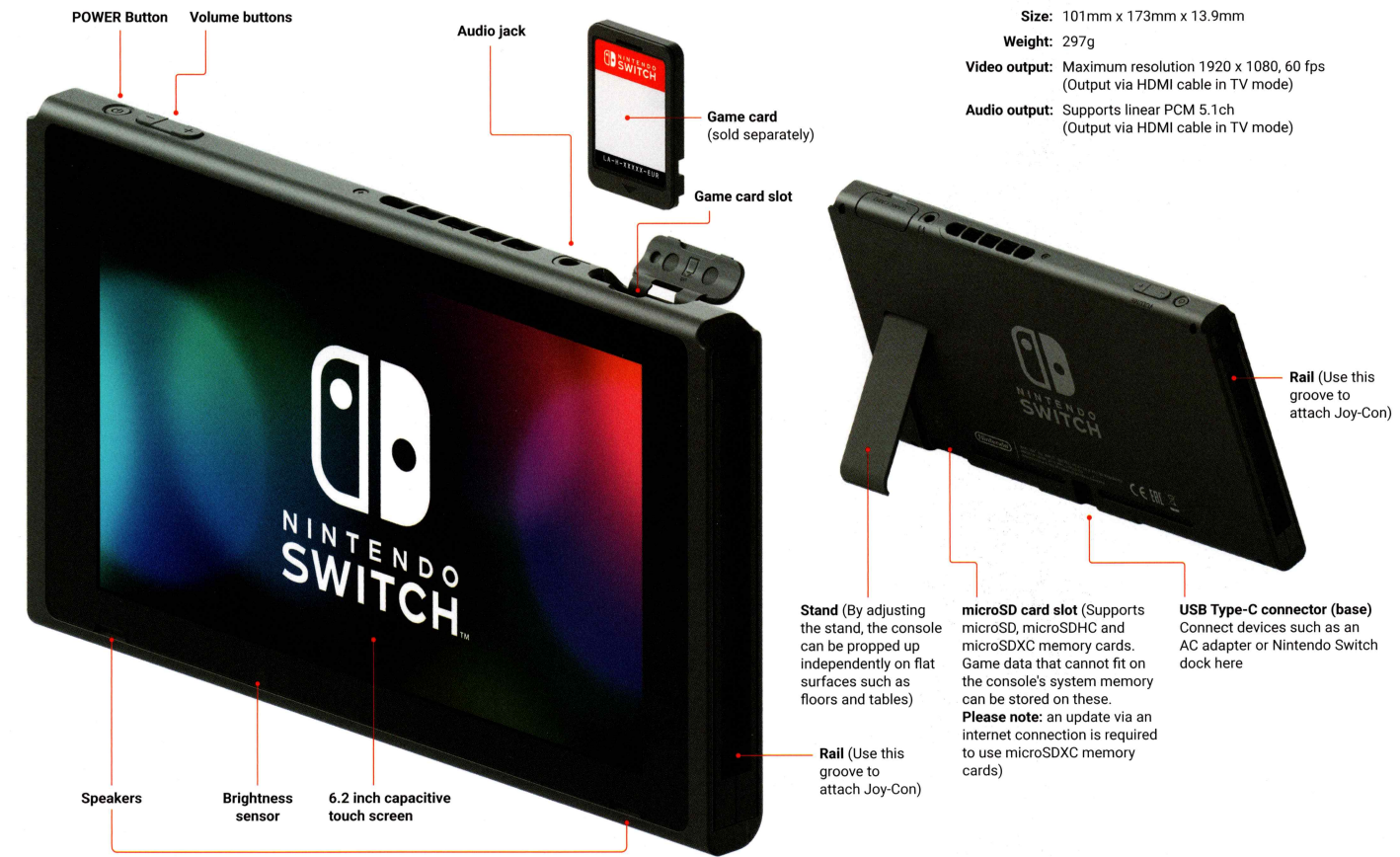
Enjoy games anytime, anywhere, with anyone, with flexible and free play modes.





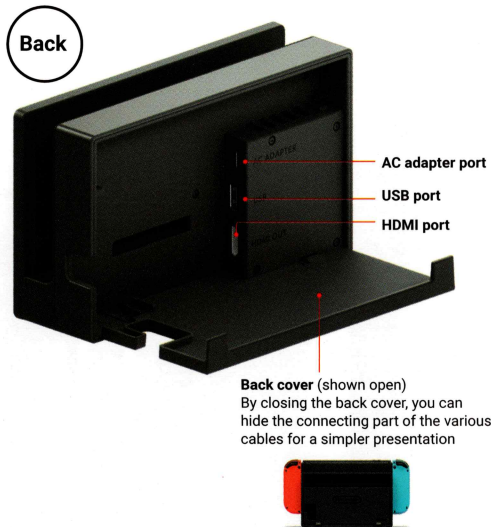
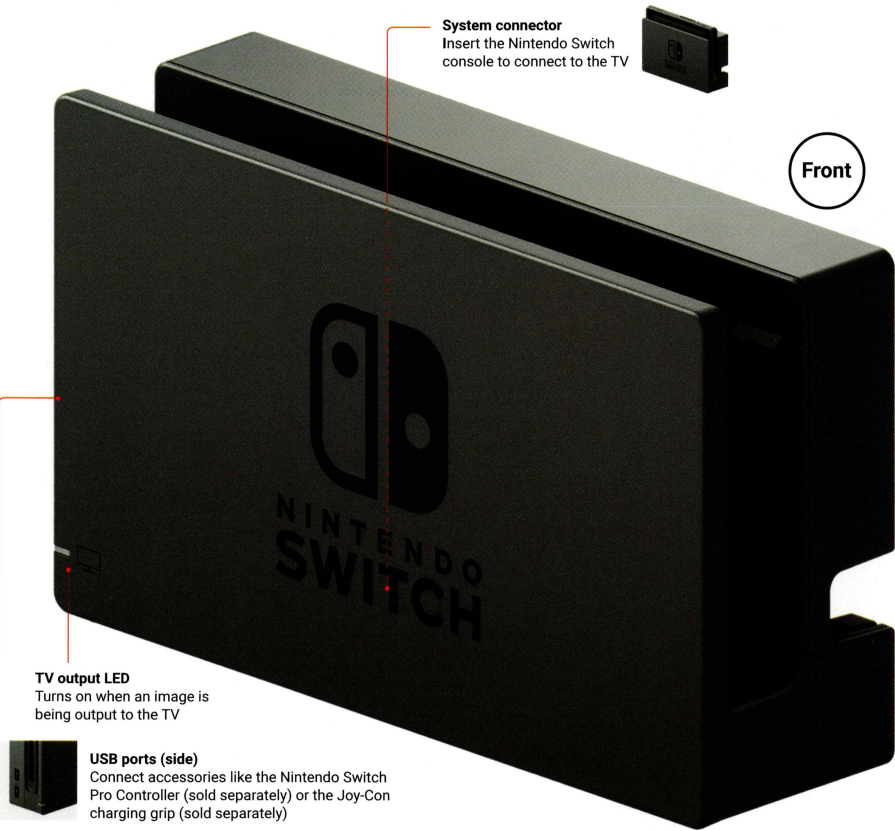
Home
console
gaming
on the go

Nintendo Switch console



Size: 101mm x 173mm x 13.9mm
Weight: 297g
Video output: Maximum resolution 1920 x 1080, 60 fps
(Output via HDMI cable in TV mode)
Audio output: Supports linear PCM 5.1ch
(Output via HDMI cable in TV mode)

Nintendo Switch dock



Size: 104mm x 173mm x 54mm
Weight: 327g
USB ports: two USB 2.0 compatible ports on the side, one on the back.*
*Launches with USB 2.0 support, but USB 3.0 support will be added in a future update.
• System connector
• AC adapter port
• HDMI port



3. Remove the system from the dock

If you remove the Nintendo Switch console from the dock, the game that was displayed on the TV will instantly appear on the system's screen

Play anywhere
by changing
the play mode

1.

Detach
the Joy-Con

Remove the Joy-Con from the Joy-Con grip



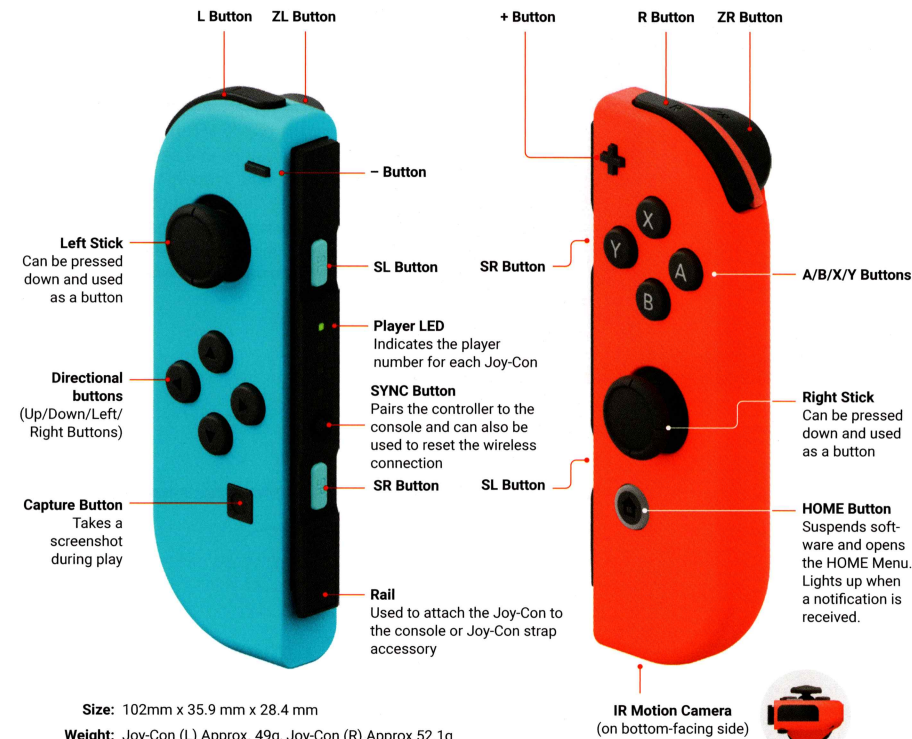
2.

Attach the Joy-Con
to the system

After removing the Joy-Con, you can attach
them to the Nintendo Switch console



Joy-Con



Size: 102mm x 35.9 mm x 28.4 mm

Weight: Joy-Con (L) Approx. 49g, Joy-Con (R) Approx 52.1g

Internal battery: Li-ion battery

Battery life: Approx. 20 hours. (This time is an estimate. Actual time may vary depending on individual usage patterns)

Charging time: Approx. 3.5 hours. To charge the Joy-Con, you must attach them to the Nintendo Switch console, or a Joy-Con charging grip (sold separately).

Combine the Joy-Con with
different accessories for
a variety of play styles

Joy-Con grip



Joy-Con wheel*

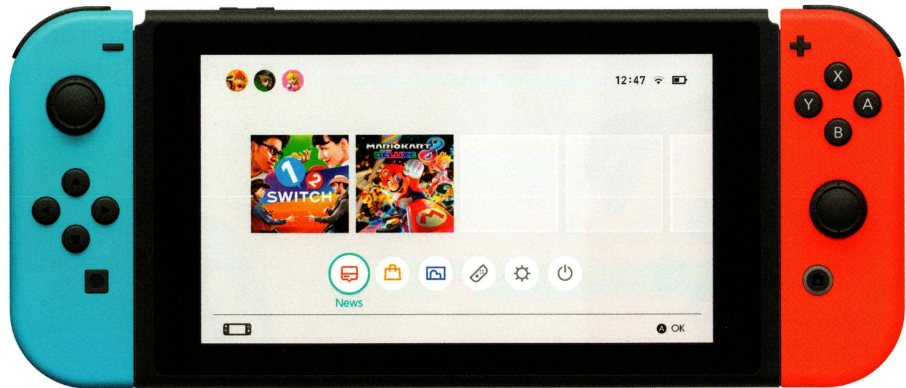


*Sold separately

Joy-Con strap



HOME Menu



From the HOME Menu, you can start games and select game settings. In addition to managing friends and user accounts, you can also change your system settings here.

Main features of the HOME Menu

News*

The latest news about games will be delivered to your Nintendo Switch.

Nintendo eShop*

You can purchase digital versions of games and downloadable content by accessing Nintendo eShop. You can also get more information about games by viewing trailers and promotional videos here.

Album

Here you can view screenshots you've captured during gameplay. You can freely add text to the images and effortlessly post them to social networks*.

*Broadband internet connection required. The registration of Nintendo Account and acceptance of the Nintendo Account Agreement and Privacy Policy are required.

Joy-Con (L)

Joy-Con grip

Joy-Con (R)

Fits perfectly in your hands

Nintendo Switch dock
Size: 104mm x 173mm x 54mm
Weight: Approx. 327g
USB ports: two USB 2.0 compatible ports on the side, one on the back.*
*Launches with USB 2.0 support, but USB 3.0 support will be added in a future update.

- System connector
- AC adapter port
- HDMI port

Nintendo Switch console
Size: 101mm x 173mm x 13.9mm
Weight: 297g
Video output: Up to 1920x1080, 60fps
Uses HDMI cable in TV mode
Audio output: Supports linear PCM up to 5.1ch
Uses HDMI cable in TV mode



SWITCH&PLAY

Anytime, anywhere, with anyone

Console Pack



Nintendo Switch
Neon blue Joy-Con (L) / Neon red Joy-Con (R)



Nintendo Switch
Grey Joy-Con (L) / (R)

Nintendo Switch
console



Joy-Con (L) / (R)

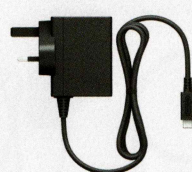


The colour of the Joy-Con differs depending on the pack

Nintendo Switch
dock



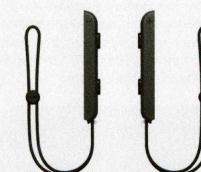
Nintendo Switch
AC adapter



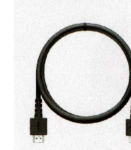
Joy-Con grip



Joy-Con strap
(grey)



HDMI cable



Safety
Guide

Accessories

Joy-Con Pair

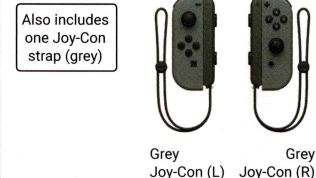
One Joy-Con (L) and one Joy-Con (R) are included in the console pack

This pack contains a Joy-Con (L), a Joy-Con (R) and two Joy-Con straps (grey)



Joy-Con (L) / Joy-Con (R)

In addition to the pack with two Joy-Con, you can also purchase Joy-Con (L) and Joy-Con (R) separately.



Joy-Con strap

The console pack includes two Joy-Con straps (grey)

In addition to attaching the Joy-Con securely to your wrist when you play, these straps make it easier to hold the Joy-Con and access the SL/SR Buttons.

The same strap can be used for either Joy-Con (L) or Joy-Con (R)



Joy-Con charging grip

Attach Joy-Con (L) and Joy-Con (R) to this charging grip and use it like a traditional controller. Unlike the Joy-Con grip bundled with the Nintendo Switch system, the Joy-Con charging grip can recharge the Joy-Con while you play, so you never have to worry about running out of power.

Also includes: USB charging cable



Nintendo Switch Pro Controller

A wireless controller with the form factor of a traditional controller, comfortable and great for gaming for long periods of time in TV mode and tabletop mode.

Also includes: USB charging cable

Internal battery: Lithium ion battery [CTR-003]

Battery life: Approx. 40 hours

(Please note: this is the estimated battery life. This may vary depending on the usage conditions)

Charging time: Approx. 6 hours

(Uses an AC adapter or the included USB charging cable)



Joy-Con Wheel Pair

Attach a Joy-Con to this controller to experience getting behind the wheel. It's a great way to enjoy racing games. You can attach either the left or right Joy-Con to the controller.

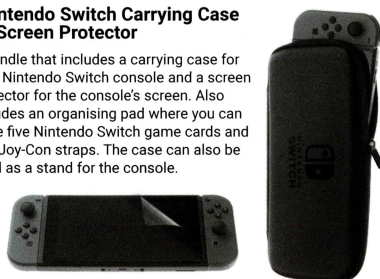


Please note: Joy-Con not included.

Release: 28th April 2017

Nintendo Switch Carrying Case & Screen Protector

A bundle that includes a carrying case for your Nintendo Switch console and a screen protector for the console's screen. Also includes an organising pad where you can store five Nintendo Switch game cards and two Joy-Con straps. The case can also be used as a stand for the console.



Nintendo Switch AC adapter

An AC adapter that can connect directly to the Nintendo Switch console or the Nintendo Switch dock.



Please note: the Nintendo Switch system comes bundled with one AC adapter.

Nintendo Switch dock set

This pack contains a Nintendo Switch dock, Nintendo Switch AC adapter and an HDMI cable (1.5m). Allows you to play Nintendo Switch in TV mode in a different place than usual.



Release: Spring 2017

One of each item is included in the console pack





Console Overview

Size	101mm x 173 mm x 13.0 mm (102mm x 239mm x 13.9mm with Joy-Con attached) Please note: 28.4mm at the thickest, from the tips of the analogue sticks to the ZL/ZR Button protrusions.	USB terminal	USB Type-C terminal Used for charging or for connecting to the Nintendo Switch dock.
Weight	297g (398g with Joy-Con attached)	Headphone mic. jack	Stereo output
Screen	Capacitive touch screen 6.2 inch LCD / 1280 x 720 resolution	Game card slot	Exclusively for Nintendo Switch game cards
CPU/GPU	NVIDIA customised Tegra processor	microSD card slot	Compatible with microSD, microSDHC and microSDXC memory cards. Please note: an update via an internet connection is required to use microSDXC memory cards.
System memory	32 GB Please note: a portion of this internal memory is reserved for use by the system.	Sensors	Accelerometer / gyroscope / brightness sensor
Communication features	Wireless LAN (IEEE 802.11 a/b/g/n/ac compliant) / Bluetooth 4.1 In TV mode, it's also possible to use a wired LAN connection via a commercially available wired LAN adapter.	Operating environment	Temperature: 5 - 35°C / Humidity: 20 - 80%
Video output	Maximum resolution: 1920x1080, 60 fps Please note: output via HDMI cable in TV mode. In tabletop mode and handheld mode, the maximum resolution is 1280x720, which matches the screen resolution.	Internal battery	Lithium ion battery / battery capacity 4310mAh Please note: the internal battery cannot be removed. If the battery needs to be replaced, we plan to offer paid replacement via Nintendo Customer Support.
Audio output	Supports linear PCM 5.1ch Please note: output via HDMI cable in TV mode.	Battery life	Battery life can last for more than six hours, but will vary depending on the software and usage conditions. For example, The Legend of Zelda: Breath of the Wild can be played for roughly three hours on a single charge.
Speakers	Stereo	Charging time	Three hours approx. Please note: this is the time taken to charge while the console is in sleep mode.
Buttons	POWER Button / volume buttons	The terms HDMI and HDMI High-Definition Multimedia Interface, and the HDMI Logo are trademarks or registered trademarks of HDMI Licensing LLC in the United States and other countries. USB Type-C™ and USB-C™ are trademarks of the USB Implementers Forum. The Bluetooth® word mark and logos are registered trademarks owned by the Bluetooth SIG, Inc. and any use of such marks by Nintendo is under license. Other trademarks and trade names are those of their respective owners.	